

Playstation OPEN Hungarian Gran Turismo Championship 2022 Live Show

Race Conditions:

Online Qualify

Start: 17/10/2022. 09:00 GMT+1
End: 21/10/2022 22:00 GMT+1
Track: Gran Turismo Sport „Circuit Experience” Brands Hatch
Car: Audi R8 LMS '15

The TOP 20 will be qualified for the semi-final.
The TOP 2 (A/B lobby) will be qualified for the grand-final.

Online Semi-final

Start: 22/10/2022. 18:00/19:00 GMT+1 (A/B lobby)
End: 22/10/2022 19:00/20:00 GMT+1
Track: Dragon Trail Seaside
Car: Gr. 2.

Live Show Final

Start: 05/11/2022 13:00 GMT+1
End: 05/11/2022 15:00 GMT+1
Place: Budapest, Pólus Center

Semi-final:

In a two-round live tournament, the 20 participants will be placed in a group of 2, based on the order of their pre-online qualifying time, as follows: **A, B, B, A**

A closed lobby with the same conditions for the two groups will be open for 10-10 players during the event.

From both groups, the 1st-2nd placed will advance to the final.

Semi-final settings

Track: Dragon Trail - Seaside (17:00 Sunny)

No. of Laps: 10

Race Settings	
Start Type	<i>Grid Start with False Start Check</i>
Grid Order	<i>Set by Host (in order of online qualification)</i>
Boost	<i>Off</i>
Slipstream Strenght	<i>Real</i>
Visible Damage	<i>Off</i>
Mechanical Damage	<i>Weak</i>
Tyre Wear	<i>8X</i>
Fuel Depletion	<i>3X</i>
Initial Fuel	<i>Default</i>
Grip Reduction on Wet Track/Track Edge	<i>Real</i>
Race Finish Delay	<i>90 sec</i>
Overtaking System Usage Time Multiplier	<i>Default</i>
Regulation Settings	
Filter by Category (Avaible Cars)	<i>Gr. 2.</i>
Balance Of Performance	<i>On</i>
Max Power Limit	<i>-</i>
Minimum Weight	<i>-</i>
Maximum Tyre Rating	<i>Racing Hard</i>
Minimum Tyre Rating	<i>Racing Hard</i>
Livery Restrictions	<i>No Limit</i>
Car Number Type	<i>No Limit</i>
Assign Car Numbers Automatically	<i>-</i>
Tuning	<i>Prohibited</i>
Kart Usage	<i>Off</i>
Penalty Settings	
Ghosting During Race	<i>None</i>
Shortcut Penalty	<i>Weak</i>
Wall Collision Penalty	<i>None</i>
Side Contact Penalty	<i>Off</i>
Correct Vehicle Course After Wall Collision	<i>Off</i>
Replace Cars When they Leave the Track	<i>Off</i>
Flag Rules	<i>On</i>
Ghost Lapped Cars	<i>Off</i>
Limit Driving Options	
Countersteering Assistance	<i>Prohibited</i>
Active Stability Management (ASM)	<i>Prohibited</i>
Driving Line Assist	<i>Prohibited</i>
Traction Control	<i>No Limit</i>
ABS	<i>No Limit</i>
Auto-Drive	<i>Prohibited</i>